LYME-OLD LYME YOUTH SURVEY 2021

In collaboration with Lymes' Youth Service Bureau Lyme-Old Lyme Schools REACH

Grant funded through ONDCP Drug-Free Communities













Our Mission

To prevent and reduce alcohol and other drug use among youth by collaborating with the community to raise awareness, modify social norms, educate youth and adults, initiate policy change, and promote healthy activities.

www.lysb.org/prevention Resources and MORE

Risk of alcohol dependence drops each year drinking is postponed: Children who drink alcohol (more than a few sips) before their 13th birthday are nearly five times more likely to develop alcohol dependence than those who begin





NATIONAL CENTER
ON
ADDICTION AND
SUBSTANCE ABUSE
(CASA)

About the Survey

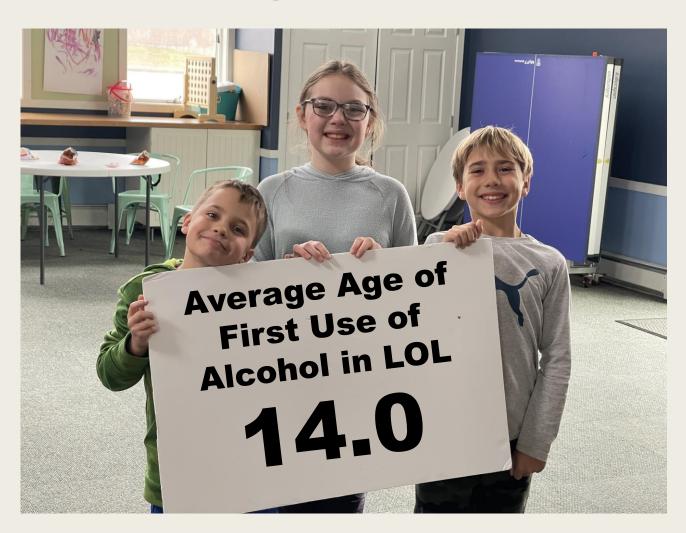
December 21, 2021, grades 6-12 (7-12 reported)

Anonymous through Survey Monkey

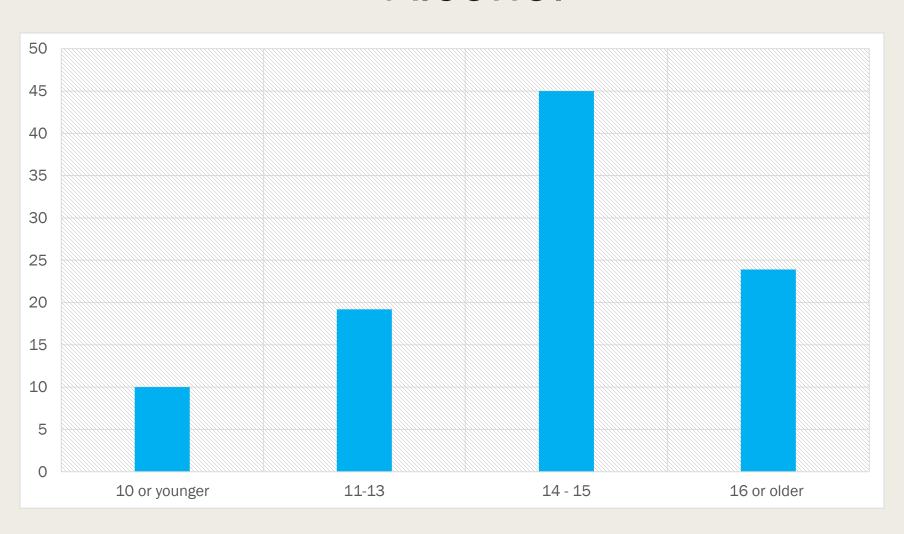
662 surveyed, 70 excluded

Looking for trends and new behaviors among middle and high school students to best serve

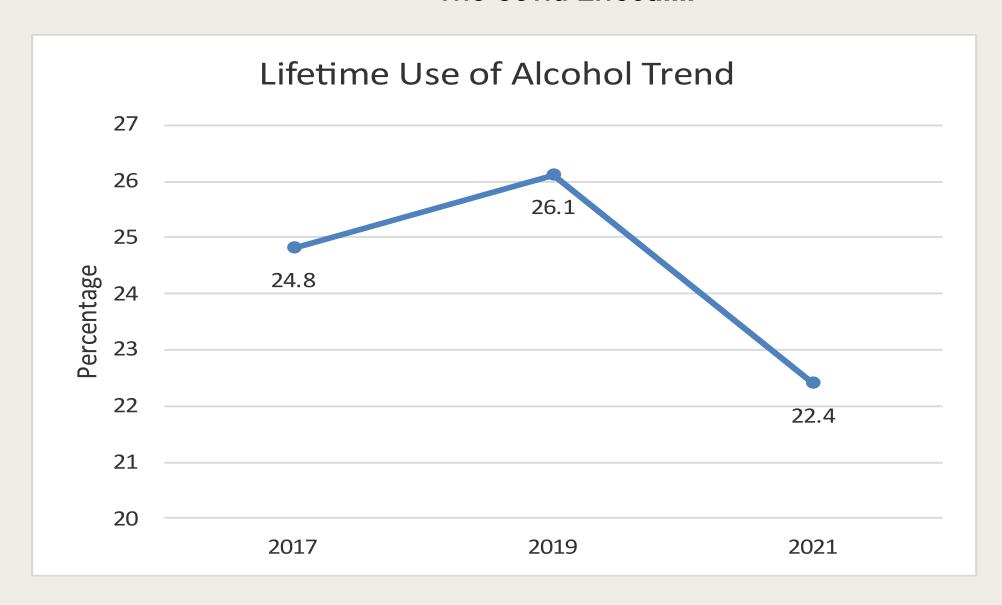
Alcohol still #1 drug used by LOL youth

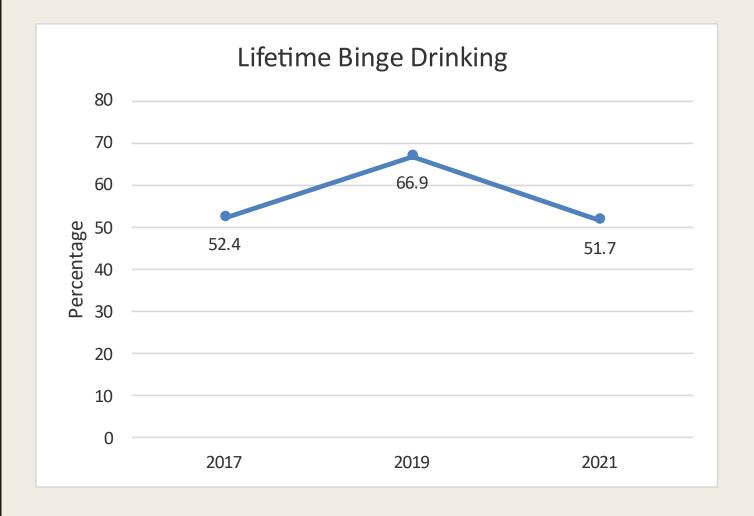


Age of First Use in L/OL: Alcohol

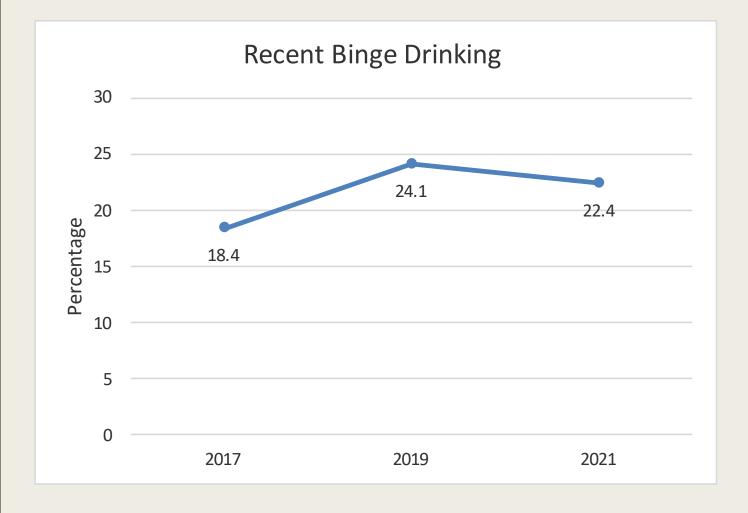


The Covid Effect.....





Binge Drinking = 5+ drinks at one time



½ of the kids reporting ever binge drinking.....do it regularly....

Access to Alcohol-2021

Question: If you wanted to, how easy would it be for you to get alcohol?

- Increase from 2019

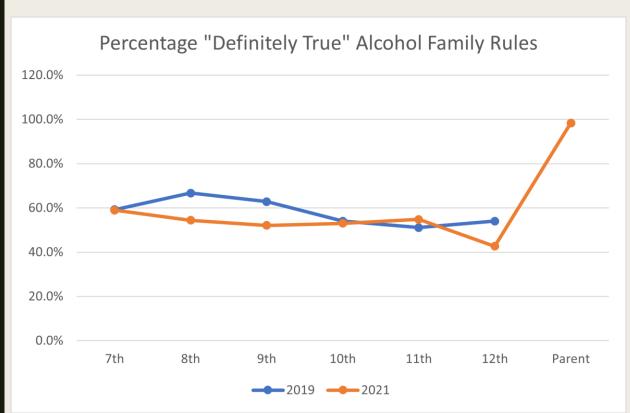
	7	8	9	10	11	12
Very Easy/ Sort of Easy	42.7 %	59.3%	64.7%	70.6%	67.4%	68.9%
Sort Of Hard/ Very Hard	57.3%			29.4%		

Where are LOL kids getting alcohol?

70.0%
sion 50.0%
permission 43.5%
ission 43.5%
hol is there 39.2%
28.2%
it) 17.3%
15.2%

Rules at Home

My family has clear rules discouraging me from drinking alcoholic beverages



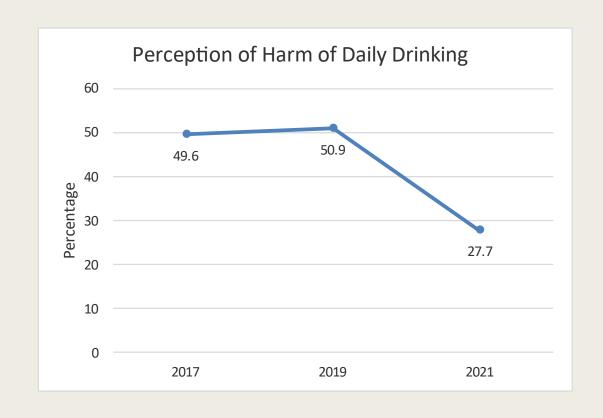
7	8	9	10	11	12
59%	54.4%	52%	53%	54.8%	42.7%

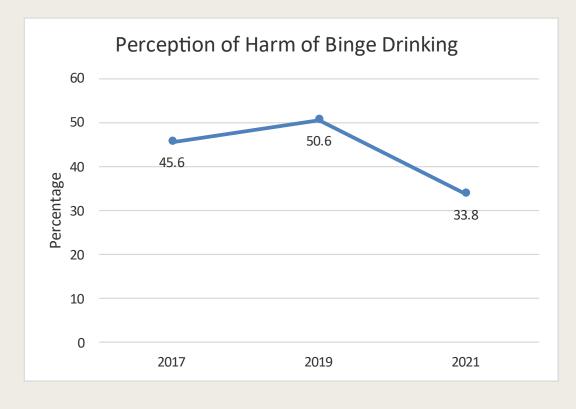
Protective Factor:

Talking early and often about rules and expectations Take Away!

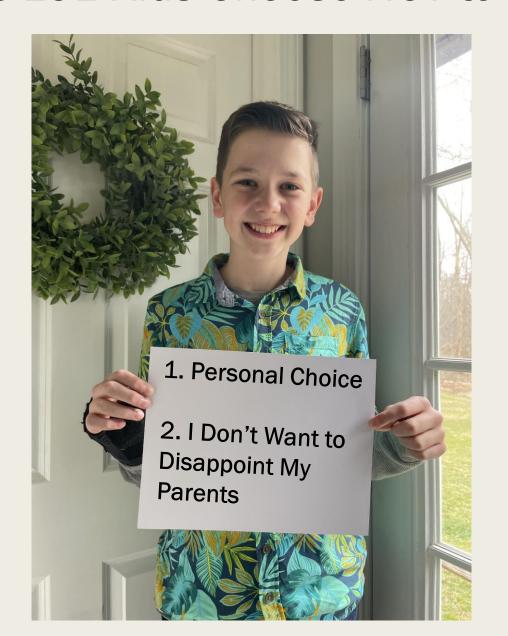
Perception of Harm- alarming

How much do people risk harming themselves when they drink alcohol every day/ binge drink once or twice a week (5+ drinks)?





The Reasons LOL Kids Choose NOT to Use Alcohol



So- Why Do L/OL Kids Drink?

#1 Social celebration/party

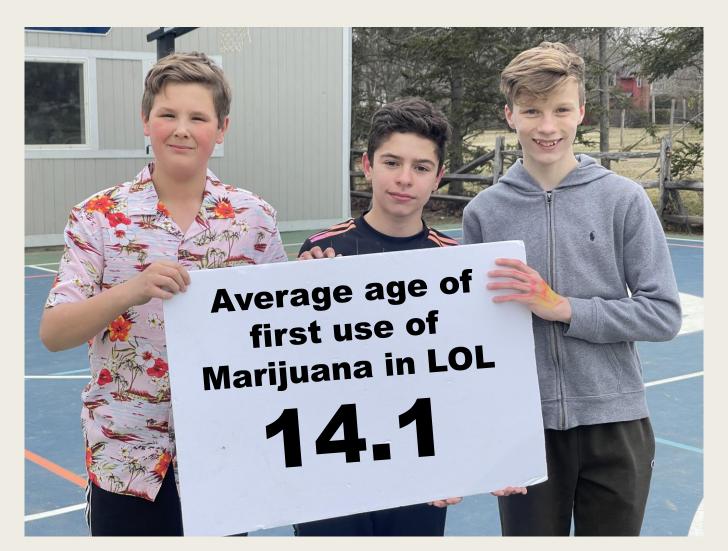
#2- Enhancement

(pleasure/like the feeling)

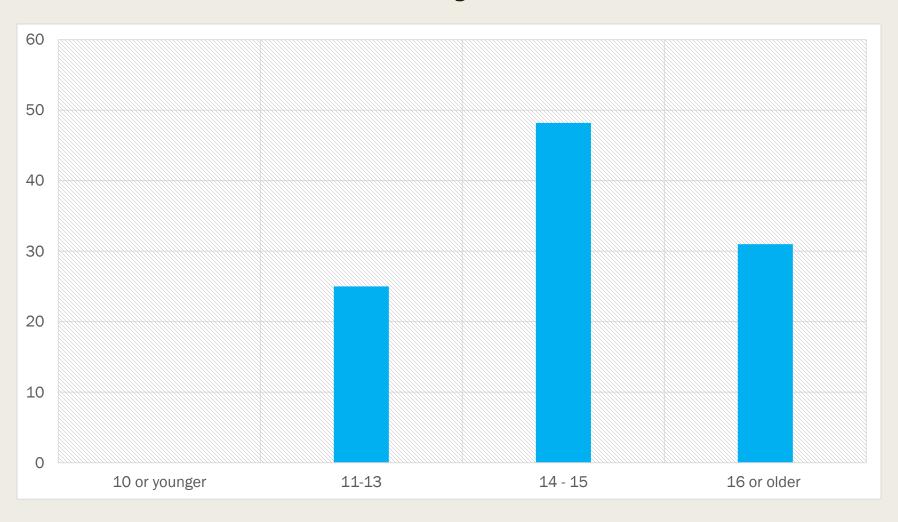


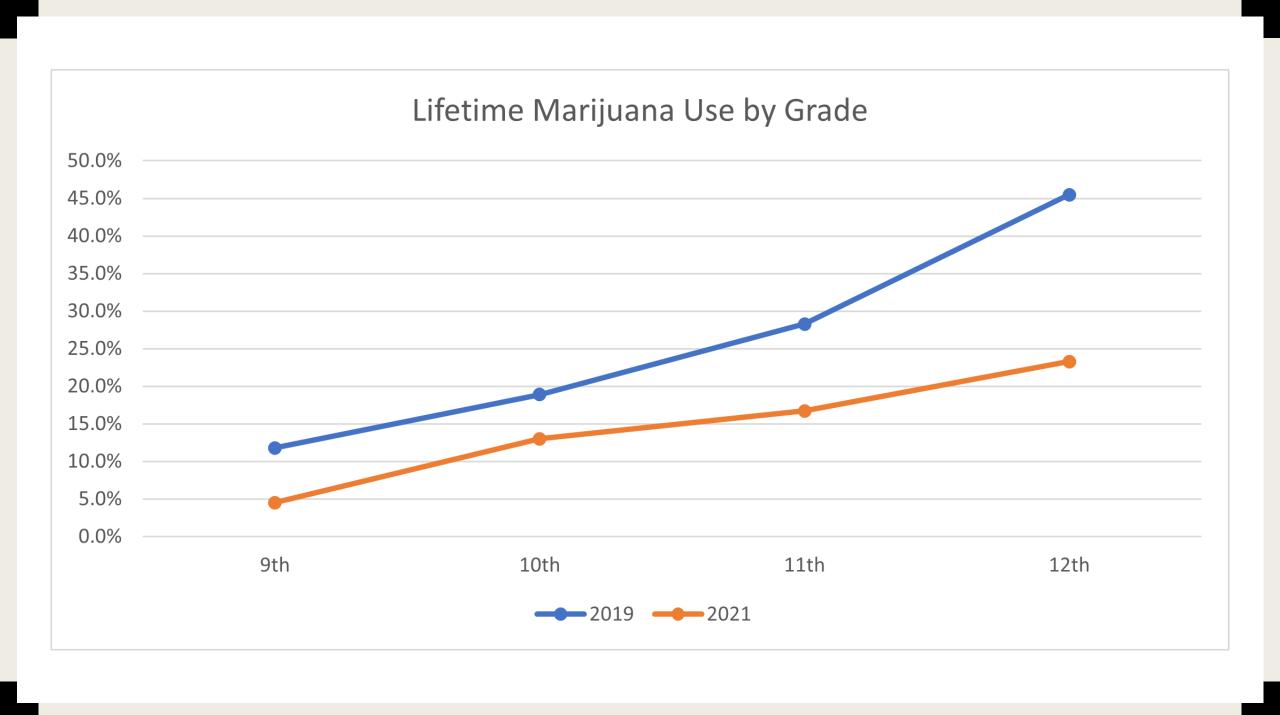
Marijuana

#2 drug used by LOL youth (tied with vaping)



Age of First Use in L/OL: Marijuana





Where Are LOL Kids Getting Marijuana?

•	Friends	77.2%
•	Other people buy for you	38.6%
•	You buy it in person	36.8%
•	Siblings	28.1%
•	Parents, w/out permission	21.1%

What Are Kids Saying About Marijuana?

Question: "How much do people risk harming themselves when using....?"

(asked of all students)

Answer: Great risk

34.5% - Edibles

50.8% - Vaping

41.0% - Dabbing (high potency)

Question: "How have you used Marijuana in the last 30 days?"

80% - Smoking (joint)

53% - Edibles

65% - Vaping

50% - Dabbing (high potency)

We aren't talking about yesterday's ...But This marijuana.....



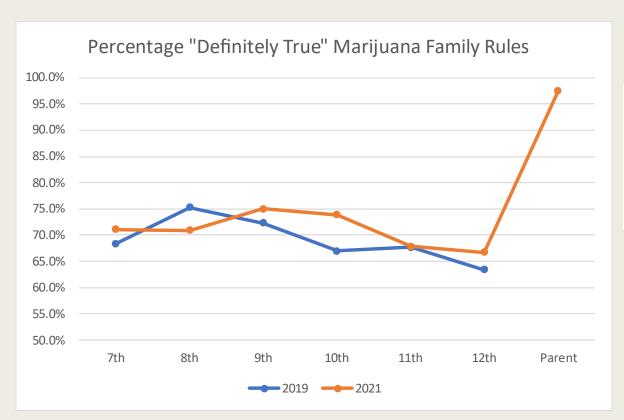


Marijuana in the 1960's-1990's: 1-4% THC
Today's Marijuana: Up to 40% THC
With concentrates up to 95% or more THC



Rules at Home

My family has clear rules discouraging me from marijuana use

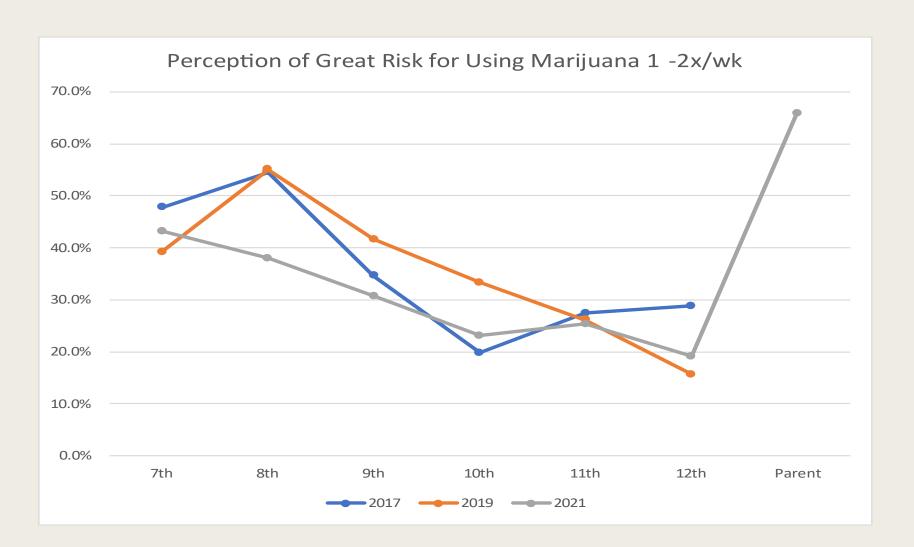


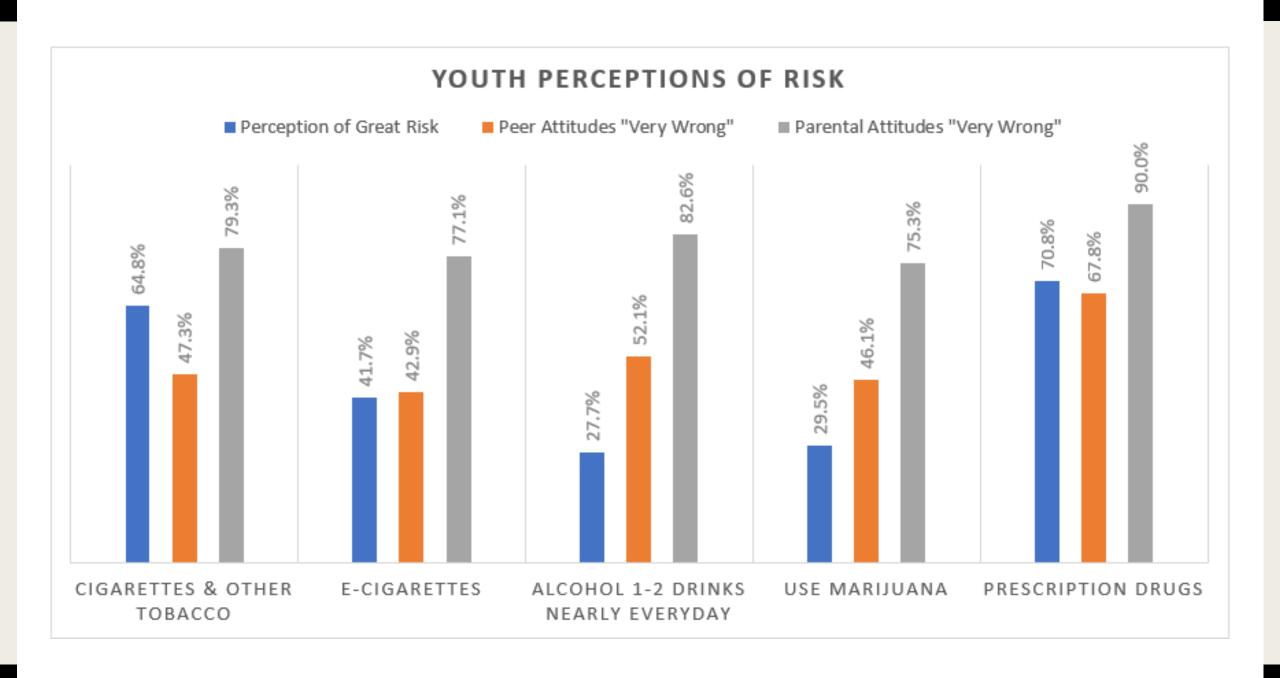
7	8	9	10	11	12
71.1%	70.9%	75%	73.9%	67.9%	66.7%

Keep talking! Keep rules clear and consistent!

Perception of Harm – alarming!

How much do people harm themselves physically or in other ways when using marijuana 1 to 2 times/week?





Where are LOL Kids Using Marijuana?

■ Homes of Other People 76.6%

■ In Your Own Home 69%

■ Woods/Parks/On Street 57%

■ @Party with NO adults 57% (84% 12th graders)

■ @Party WITH adult 36.7% (50% 12th graders)

■ 33% of recent marijuana users report having been under the influence of marijuana while at school during the past 30 days.

So- Why Do L/OL Kids Use Marijuana?

#1- ENHANCEMENT (pleasure/like the feeling)

#2- COPING (mood management, cope with problems)

Vaping and Our Kids

(We've learned- Let's keep talking!)

- Rates of Lifetime Use Reduced
- Average Age First Use 14/15
- 7.5% 8th graders lifetime use
- 24.4% 12th graders lifetime use
- 89% of users report vaping nicotine
- 66% of users report vaping MARIJUANA
- NOTE!!!! 15.7% of 12th graders report trying cigarettes (seeing this on college level.....an increase.....)

- Perception of Harm of Vaping
 - 2017 29% 7-12th graders feel great risk
 - 2019 50%
 - 2021 42% (let's keep going!)

Mental Health Crisis Among Youth

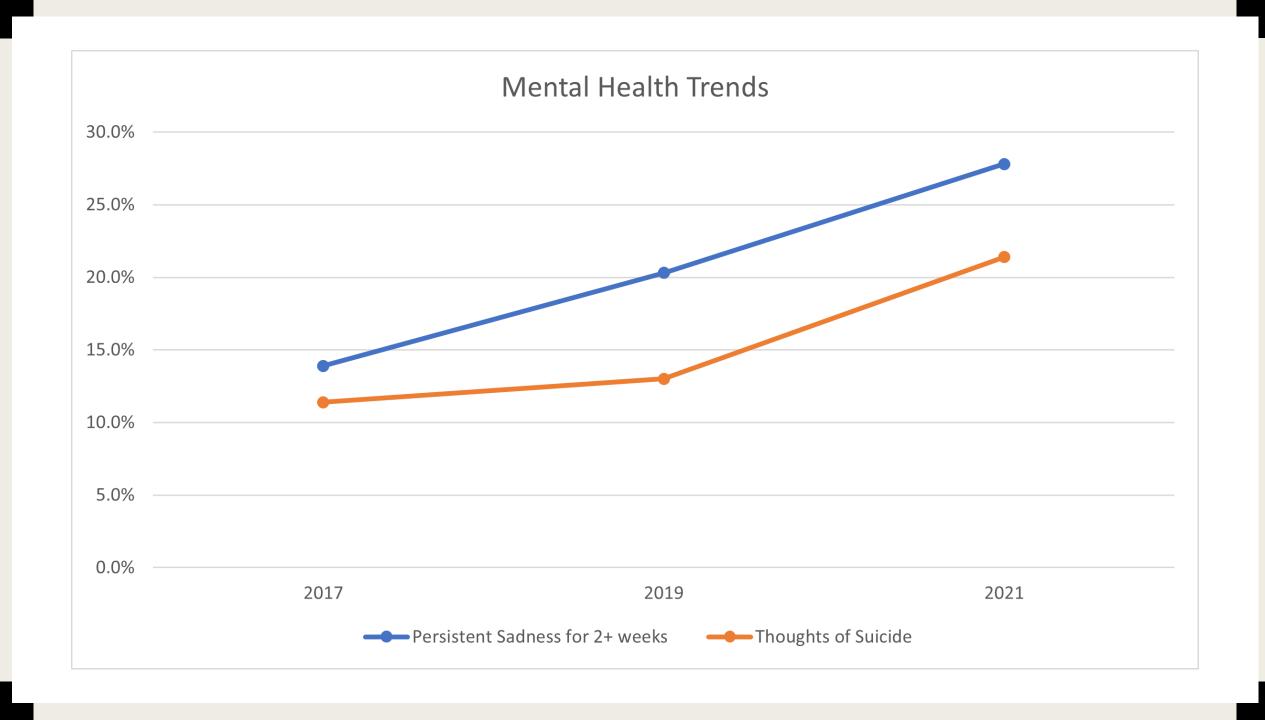
- According to US Surgeon General's recent report:
 - Nationwide Symptoms of depression and anxiety among youth doubled during the pandemic.
- Connecticut Children's Medical Center reports:
 - 1 in 4 youth now experiencing symptoms of depression.
 - 1 in 5 experiencing symptoms of anxiety.
 - The number of kids ending up in the emergency room due to suicide attempts is on the rise.
- In SE CT alone, Mobile Crisis Intervention Services (211) is averaging 80 calls a month for youth in crisis, a 70% increase from last year.

Positives for Our Kids! grades 7-12

- 93% are trying hard to do well in school
- 84% describe "making good decisions"
- 75% can talk to someone when needed
- 88% feel valued and loved/close to parents
- 60% feel they can talk to a parent about a problem

Mental Health and L/OL Youth (7th-12th)

- 70% feel stressed
- 60% feel anxious
- 28% have felt sad or hopeless almost every day for 2 weeks
- 21% report suicidal thinking (in last 12 months)



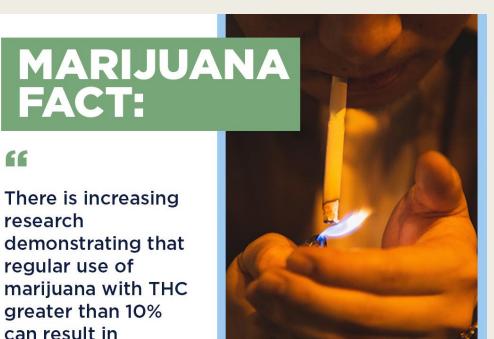
Why Are We Concerned About Today's Marijuana?

- What are we talking about?
 High potency marijuana and kids
- Lessons learned from legalized states
- Marijuana and mental health

Mental Health Concerns and High Potency THC/Youth Use

(&lessons learned)

- 1 in 6 teens who try marijuana will become addicted.
- There was a 25% increase in Cannabis Use Disorder among 12-17 year olds in legal states (Cerda et. al, 2019)
- CO Teen visits to the ER for marijuana increased post legalization, 71% for psychiatric events
- Among youth who use weekly or daily, 33% are Cannabis Dependent
- LOL data indicates 33% of marijuana users report going to school "high"
- LOL data indicates that kids use marijuana to "cope"







development of



https://www.medpagetoday.com/psychiatry/addictions/92253?trw=no

Source: Kenneth Finn, MD, editor of Cannabis in Medicine, 10/19 SAM Webinar

Key Points From Our Youth

- Feel use rates- under reported (vaping and marijuana)
- Feel mental health- under reported
- Social media- huge negative (Tik Tok)
- Drinking and driving isn't happening much, but smoking and driving is
- Peer pressure is less external and more internal
- Work on strategies for HS to MS conversations on these topics
- Huge pressure at school and home- talking early and positive strategies early
- Next survey- work together to reassure they will remain unidentified



Join us at an upcoming LOL Prevention Coalition Meeting

Resources and Info at www.lysb.org/prevention

Follow LOLPC on social media

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